

Saving For the Day

Character List

With A Cause Productions - 406 531 4228 - withacauseproductions@gmail.com

www.WithACauseProductions.com

*Note: Factor in rehearsal days to get a sense of the full commitment

| <u>Character</u> | | | <u>Shooting Days*</u> |
|-------------------|-----|---|---------------------------|
| LEAD | | | |
| Joe Bell | M | <i>20s, our hero, consumer, young professional, smart, prudent, hardworking, lonely, and dissatisfied. Make no mistake, he's no more self-pitying than the average American man and is quite normal in every other respect. He's merely been misled by the only system he's ever know. He's saving for the day when his real life will begin. REQUIRES FIRM COMMITMENT TO NOT CHANGE APPEARANCE.</i> | 20 |
| Abbey | F | <i>20s, quirky, intelligent, natural beauty, archeologist & historian. She is process oriented and lives in the moment. She's able to maintain her beauty despite the fact that she's usually covered in dirt. She enjoys the process of uncovering history. She's meticulous and borderline OCD when excavating, but her house is a disaster. She is the perfect love interest for the goal-oriented Joe. REQUIRES FIRM COMMITMENT TO NOT CHANGE APPEARANCE.</i> | 12 |
| SUPPORTING | | | |
| Roger | M | <i>20s, technical master, still living with parents, good friend of Joe's, serves as sidekick. REQUIRES FIRM COMMITMENT TO NOT CHANGE APPEARANCE.</i> | 4 |
| Rich | M | <i>middle aged, smart, the only thing that matters is wealth, doesn't speak to his family, totally isolated from genuine human interactions, neither loves nor is loved, his corporation's disingenuous philanthropy used as good PR, serves as the antagonist for the third act</i> | 3 |
| Jim | M | <i>30s, slow cadence, slight Western accent, sense of entitlement, desperate, bitter and alienated, wants to prove himself to everyone that's done him wrong by becoming rich. REQUIRES FIRM COMMITMENT TO NOT CHANGE APPEARANCE.</i> | 3 |
| Clockmaker | M | <i>Wise old man, content, mindful, enlightened, his scenes bookend the film, perhaps the best role in the film. REQUIRES FIRM COMMITMENT TO NOT CHANGE APPEARANCE.</i> | 2 |
| Baker | F | <i>Elderly, eccentric, slightly paranoid, grandmother of Abbey</i> | 2 |
| Banker | M | <i>young father, his job prevents him from spending as much time as he'd like with his family</i> | 2 |
| Kevin | M | <i>20s, big, tall, absent minded, crazy!</i> | 2 |
| Hippie | F/M | <i>laid back, comical, actor/actress' timing crucial</i> | 2 |
| Scarf | M | <i>30ish, Abbey's ex-boyfriend, tall, Renaissance faire is the perfect place for him to be a pompous ass, terrible Elizabethan accent.</i> | 2 |

| | | | |
|--------------------------|-----|---|---|
| Strider | M | <i>30ish, dashing, flamboyant, badass, romantic, melodramatic, Renaissance faire is the perfect place for him to be all of these things at once. Mentor to Joe.</i> | 2 |
| Sheriff | M | <i>Big, lays down the law at the Renaissance faire</i> | 2 |
| Officer Humphreys | F/M | <i>Middle aged, police officer, reminiscent of old time detectives from the 1930s and 40s</i> | 2 |

BIT PARTS

| | | | |
|-----------------------|---|---|-----|
| Shopkeeper | M | <i>disinterested, reluctant to help, greedy weasel</i> | 0.5 |
| Co-worker | M | <i>Nice guy, invites Joe out</i> | 0.5 |
| Roger's Sister | F | <i>10, smart aleck, cute</i> | 1 |
| Bailiff | F | <i>minimal dialogue, open to actress' interpretation</i> | 1 |
| Cashier | F | <i>gas station attendant, open to actress' interpretation</i> | 0.5 |
| Mugger | M | <i>face unseen, open to actor's interpretation</i> | 0.5 |

NO DIALOGUE

| | | | |
|--------------------------|-----|---|-----|
| Band | F/M | <i>Guitarist, Drummer, Horn section, back-up singers, no dialogue</i> | 2 |
| Dance Instructor | F | <i>Teaches Joe to dance and helps him choose wardrobe, may choreograph Joe's dance and possibly serve as backup dancer, no dialogue</i> | 2 |
| Dancers | F/M | <i>Back-up dancers, no dialogue</i> | 2 |
| Bank Employees | F/M | <i>Business types, no dialogue</i> | 0.5 |
| Banker's Daughter | F | <i>No dialogue, just plays soccer</i> | 0.5 |
| Goons | M | <i>Two masked large thugs, no dialogue</i> | 3 |
| Police Officers | M | <i>No dialogue</i> | |
| Scarf's Minions | F/M | <i>Sword fighters loyal to Scarf, no dialogue</i> | 2 |
| Blacksmith | F/M | <i>Renaissance Faire</i> | 1 |

EXTRAS

| | | | |
|-----------------------|-----|---|-----|
| Crowd | F/M | <i>People living in apartment building, they watch Joe's performance from their front steps, two one-line roles</i> | 0.5 |
| Renaissance | F/M | <i>Renaissance extras of various ages, including a Jester</i> | 1 |
| Zombies | F/M | <i>Many zombies needed in make-up for Dream sequence</i> | 1 |
| Ball Attendees | F/M | <i>Tuxedos and ball gowns</i> | 0.5 |